Trajectory Regression on Road Networks

<u>Tsuyoshi Idé</u> (IBM Research – Tokyo)

Masashi Sugiyama (Tokyo Institute of Technology)

















□ Problem setting

□Formulation

□ Relationship with Gaussian process regression

□Experiments



















Problem: Predict the "cost" of an arbitrary path on networks

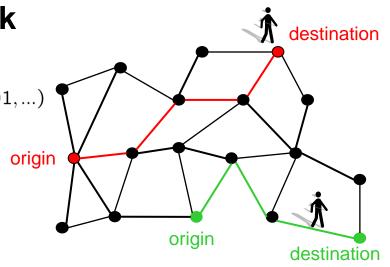
□Input: arbitrary path on a network

A sequence of adjacent link IDs

 $x^{(3)} = (25020201, 24021102, 222020101, 258020001, ...)$ link ID defined in digital maps



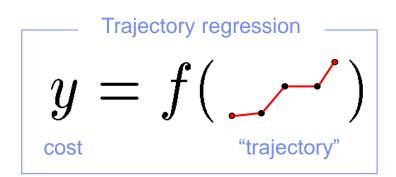
-Scalar (e.g. travel time)



□Training data:

$$^{-}\mathcal{D} \equiv \{(x^{(n)}, y^{(n)}) | n = 1, 2, ..., N\}$$

- x⁽ⁿ⁾ : *n*-th trajectory (or path)
- y⁽ⁿ⁾ : *n*-th cost



















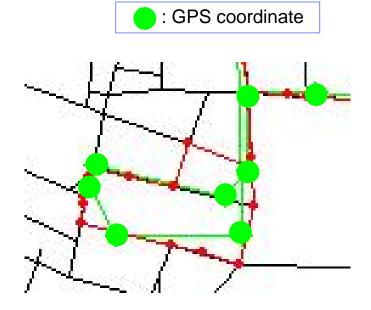
Why do we focus on the *total* cost of a path?

□GPS produces a sequence of sparse coordinate points

- –Must be related with link IDs
 - Map-matching is not easy
- Very hard to measure the cost of individual links precisely

□Total cost can be precisely measured even in that case

-Simply computed as the time differnce between O and D: t_{destination} - t_{origin}



Brakatsoulas et al., "On mapmatching vehicle tracking data," Proc. VLDB '05, pp.853--864









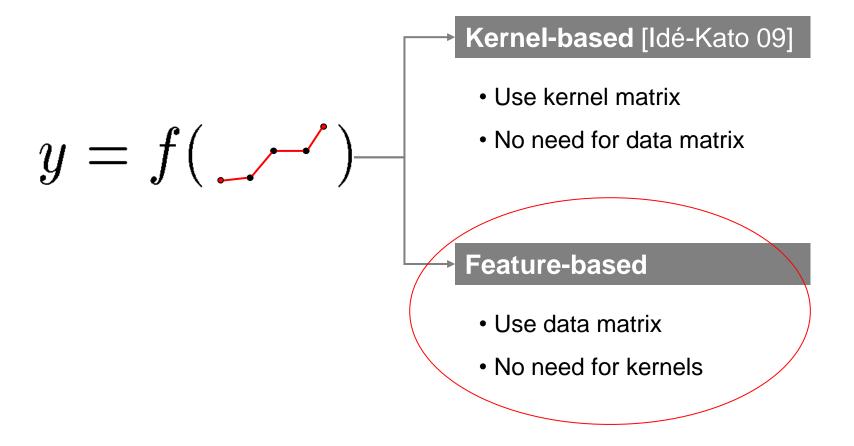








This work proposes a feature-based approach to trajectory regression

















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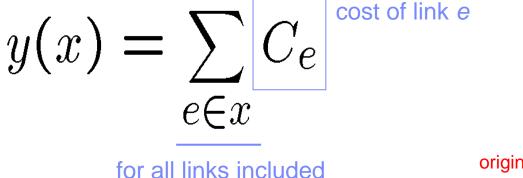




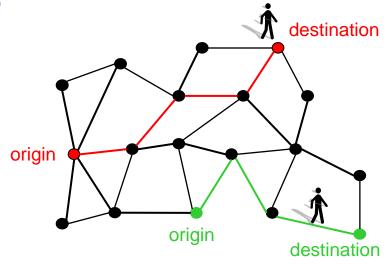




Representing the total cost using latent variables $\{f_e\}$



input path x



Our goal is to find cost deviation $\{f_e\}$ from the baseline

$$C_e \equiv l_e (\phi_e^0 + f_e)$$
 Link length (known) Baseline unit cost (known from e.g. legal speed limit)





















Setting two criteria to indentify the value of $\{f_e\}$

□ The observed total cost must be reproduced well

– Minimize:

$$\sum_{n=1}^{N} \left(y^{(n)} - \sum_{e \in x^{(n)}} C_e(f_e) \right)^2$$
Estimated cost for a path $x^{(n)}$

□ Neighboring links should have similar values of cost deviation

While keeping this constant

$$\sum_{e=1}^{M} \sum_{e'=1}^{M} S_{e,e'} |f_e - f_{e'}|^2$$
Similarity between link e and e'













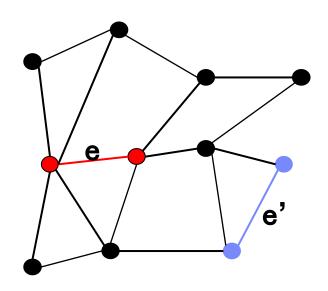






Example of definition of link similarities

$$S_{e,e'} \equiv \begin{cases} \omega^{1+d(e,e')}, & d(e,e') \le d_0 \\ 0, & \text{otherwise} \end{cases}$$



d = (# of hops)between edges)

In this case, d(e,e')=2



10















Final objective function to be minimized

$$\Psi(f|\lambda) = \sum_{n=1}^{N} \left(y^{(n)} - \sum_{e \in x^{(n)}} c_e(f_e) \right)^2 + \frac{\lambda}{2} \sum_{e=1}^{M} \sum_{e'=1}^{M} S_{e,e'} |f_e - f_{e'}|^2$$

"Predicted cost should be close to observed values"

- "Neighboring links should take similar values"
- **S** is the similarity matrix between links



















This optimization problem can be analytically solved

Matrix representation of the objective

$$\Psi(\boldsymbol{f}|\lambda) = \left| \boldsymbol{y}_N - \boldsymbol{Q}^{\top} \boldsymbol{f} \right|^2 + \lambda \boldsymbol{f}^{\top} \boldsymbol{L} \boldsymbol{f} \qquad \text{Graph Laplacian induced by the link-similarity Matrix}$$

$$\mathsf{L}_{i,j} \equiv \delta_{i,j} \sum_{k=1}^{M} S_{i,k} - S_{i,j}$$
"Data matrix" of the trajectories

Analytic solution

$$f = \left[\mathsf{Q} \mathsf{Q}^{ op} + \lambda \mathsf{L}
ight]^{-1} \mathsf{Q} oldsymbol{y}_N$$

Lambda is determined by cross-validation

 $Q \equiv [\boldsymbol{a}^{(1)}, ..., \boldsymbol{a}^{(N)}] \in \mathbb{R}^{M \times N}$

 $q_e^{(n)} = \begin{cases} l_e, & \text{for } e \in x^{(n)} \\ 0, & \text{otherwise} \end{cases}$

Vector of the trajectory costs

$$\mathbf{y}_N \equiv [y^{(1)}, y^{(2)}, ..., y^{(N)}]^{\top}$$



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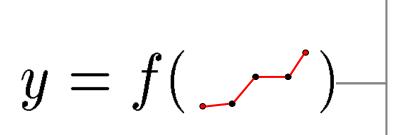








The link-Laplacian matrix bridges the two approaches



Kernel-based [Idé-Kato 09]

Proposition:

These two approaches are equivalent if the kernel matrix is chosen as

$$\mathsf{K}_{n,n'} = q^{(n)^{\top}} \mathsf{L}^{\dagger} q^{(n')}$$

Feature-based (this work)















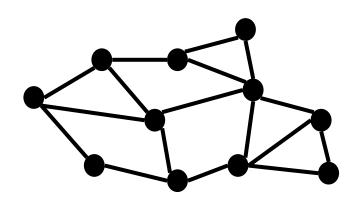




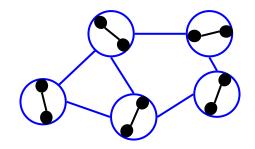
Practical implications of the link-Laplacian kernel

□The proposition suggests a natural choice of kernel

- In GPR, the choice of kernel is based on just an intuition
- -Since a link-simularity is much easier to define, our approach is more practical than the GPR method



(a) Road network



(b) Link network



- □Problem setting
- **□Formulation**
- □Relationship with Gaussian process regression
- **Experiments**

















Traffic simulation data on real road networks

¬ Network data

- Synthetic 25x25 square grid
- Downtown Kyoto

□ Trajectory-cost data

- Generated with IBM Mega Traffic Simulator
 - Agent-based simulator
- Data available on the Web

□ Method compared

- Legal: perfectly complies with the legal speed limit
- –GPR: GPR with a string kernel
- RETRACE: proposed method

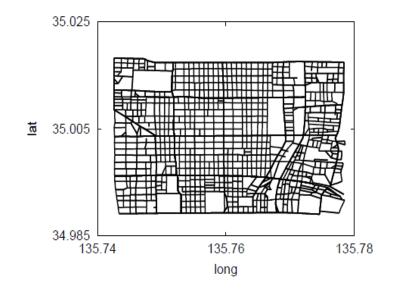


Figure 2: Downtown Kyoto City map of Kyoto data.

Table 1: Summary of data.

	Grid25x25	Kyoto
# nodes	625	1 5 1 8
# links	2400	3478
# generated paths	1 200	1739















Proposed methods gave the best performance

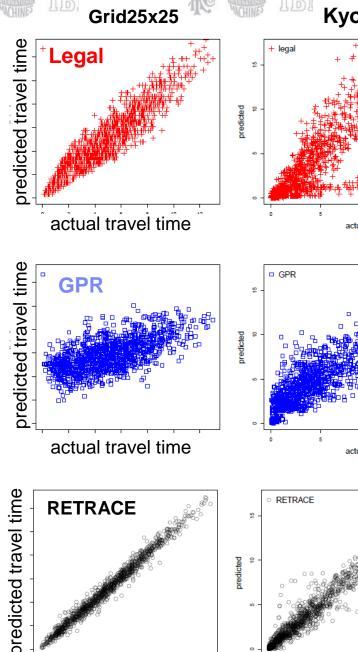
□Legal

Does not reproduce traffic congestion in Kyoto

- -Worst
- –Due to the choice of kernel that can be inconsistent to the network structure

□**RETRACE** (proposed)

- -Clearly the best
- -Outliers still exist: cannot handle dynamic changes of traffic



actual travel time





















□ Summary

- Proposed the RETRACE algorithm for trajectory regression
- RETRACE has an analytic solution that is easily implemented
- Gave an interesting insight to the relationship with the GPR approach

¬Future work

- To test the algorithm using probecar data
- To study how to improve the scalability