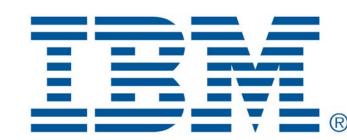
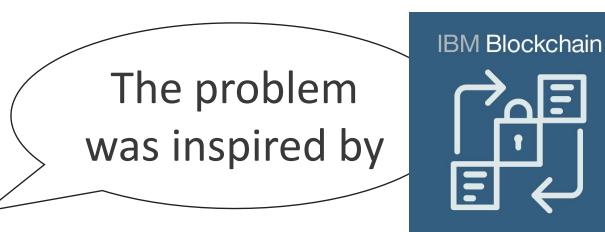
IJCAI-19 **Efficient Protocol for Collaborative Dictionary** # 6042 Learning in Decentralized Networks



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Problem setting

Decentralized multi-task density estimation with data privacy

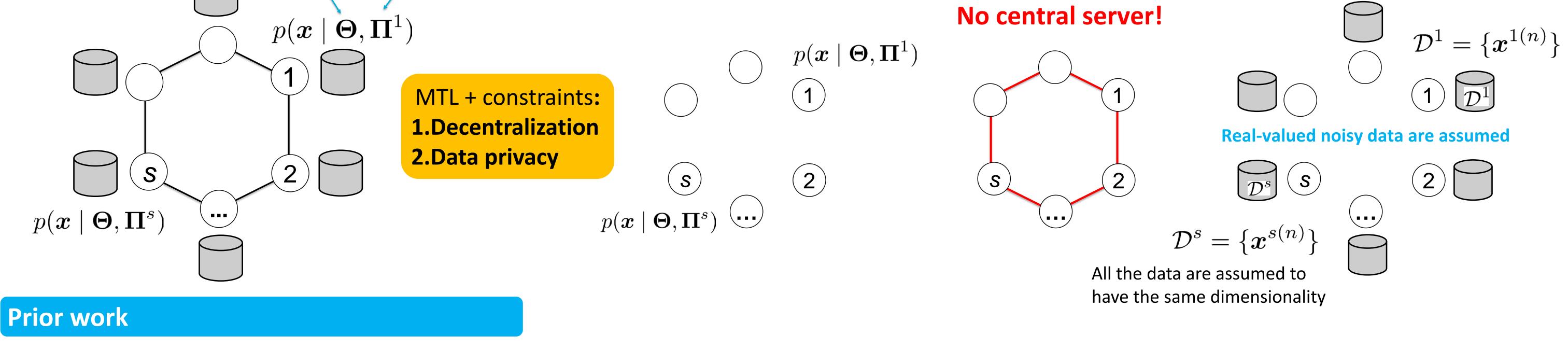
agent-specific



Each agent wishes to learn its own probability density

Closed, membership-based, and decentralized network

Multiple "semi-honest" agents privately keep own data



Multitask learning • Actively studied area but mostly for supervised learning

- Not many of them are fully probabilistic
- Little is known about how to decentralize it

Decentralized computation

- Byzantine protocols assume categorical values • Multi-agent consensus methods are not in the
 - context of multi-task learning
- Data privacy (under distributed environment)
- Differential privacy is problematic in distributed environment
- Secure multi-party computation typically needs a central server
- Homomorphic encryption is slow

Multi-task density estimation model

Employ a mixture model with agent-specific weights

Exponential family naturally leads to Global-Local Separation in maximum likelihood

 $p^s(m{x} \mid m{\Theta}, m{\Pi}^s) = \sum \pi^s_k f(m{x} \mid m{\theta}_k)$ Shared by all the agents Mixture weights are agent-specific k=1

The density is assumed to be in the exponential family

$$f(\boldsymbol{x} \mid \boldsymbol{\theta}_k) = G(\boldsymbol{\theta}_k) H(\boldsymbol{x}) \exp\left\{\boldsymbol{\eta}(\boldsymbol{\theta}_k)^\top \boldsymbol{T}(\boldsymbol{x})\right\}$$

Decentralized aggregation with data privacy

Decentralized aggregation

= Finding stationary state of Markovian transition process

Given the incidence matrix **A**, an update equation

$$c^{s} \leftarrow c^{s} + \epsilon \sum_{j=1}^{S} \mathsf{A}_{s,j}(c^{j} - c^{s}) \quad \text{or} \quad c \leftarrow \mathsf{W}_{\epsilon}c$$
converges to
$$S = \sum_{s=1}^{S} c^{s} = \mathbf{1}^{\top}c$$

$$\mathbf{W}_{\epsilon} \equiv \mathbf{I} - \epsilon(\mathbf{D})$$
This is the grap (minimum eigenstate)

 $(\mathbf{A} - \mathbf{C})$

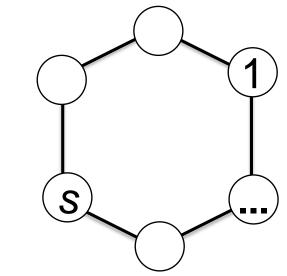
ph Laplacian envalue is 0)



Compute statistics locally only using own data (no risk of privacy breach)

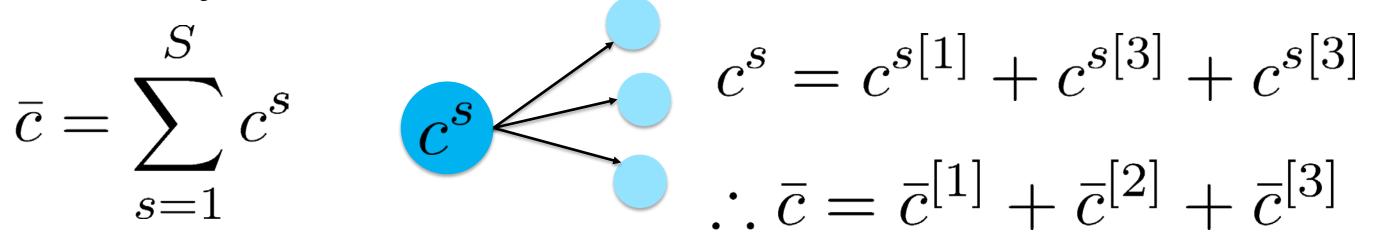


 Compute aggregation Perform optimization to store agreed-upon values



"Chunking" method to prevent privacy breach

Randomly split each datum into N_c chunks and run aggregation algorithm N_c times (Simple!)



Iterates until

convergence

Orders of magnitude faster than homomorphic encryption-based methods

Note: Each chunking round has to use a different communication graph every chunking round.

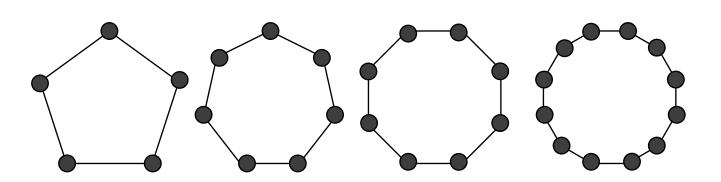
vector of ones

Graph structure matters!

What kind of communication graph A should be chosen?

Cycle graph

- Most sparse and symmetric
- Slow convergence (quadratic in S)



- "Cycle graph with inverse chord"
- Not regular/symmetric • FAST convergence (log S)

- Can be done simply by shuffling network addresses (needs network router's help)
- Privacy breach probability can be made negligible by taking a large Nc

Motivating application:

 (\mathbf{S})

collaborative condition-based monitoring of industrial assets

- IoT data is generally noisy
- Data privacy is a major concern but sample-wise encryption is not practical
- Need a new approach!

